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NEXT GENERATION CMOS IMAGER FOR BROADCAST CAMERAS

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R&D



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Agenda

- CMOS Imagers
 - Self fulfilling prophecy
 - Feature size
- Xensium A CMOS imager for Broadcast Cameras
- Food for Thought
 - Noise, Shotnoise and SNR in 1080p50 and beyond



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CMOS Imagers
A Self fulfilling Prophecy?



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A Self fulfilling Prophecy

- **Perception**

- CMOS imagers are cheap and have low quality

- **The sentence could also read**

- CMOS imagers are expensive and have high quality

- When you don't apply all the skills and technology available then CMOS is kept cheap and at low quality

- it is a mass market problem



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A Self fulfilling Prophecy

- Parameters that matter
 - Temporal **Noise** or readnoise
 - **Sensitivity** (QE and Fillfactor)
 - Together with readnoise it defines SNR
 - **Overexposure** margin (Q_{max} , V_{sat})
 - Together with the readnoise it defines dynamic range
 - **Darkcurrent** or leakage current per pixel
 - **Fixed Pattern Noise in dark** or offset differences per pixel
 - **Fixed Pattern Noise in exposed images** or gain differences per pixel



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A Self fulfilling Prophecy

- CCDs have a long history in which many of the performance related parameters are improved
 - **Sensitivity (quantum efficiency)**
 - uLens
 - Back Side Illumination (BSI)
 - **Noise**
 - real Correlated Double Sampling (CDS)
 - **Shotnoise** (relates to sensitivity)
 - **Darkcurrent**, FPN and LAG
 - P+toplayer
 - THESE solutions can be applied too in CMOS imagers at the expense of additional masks and technology steps and hence is more **expensive**



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CMOS imagers
Why did it take so long?



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Feature Size

- MOS 1967 Wecker&Noble
- CCD 1970 Boyle&Smith

- Why did it take so long for CMOS imagers to enter the market, even though they were conceived before the CCD imagers?
 - The word is **Lithographic Feature Size**
 - In general a CCD-pixel is MUCH simpler than a CMOS-pixel, the latter contains more active elements



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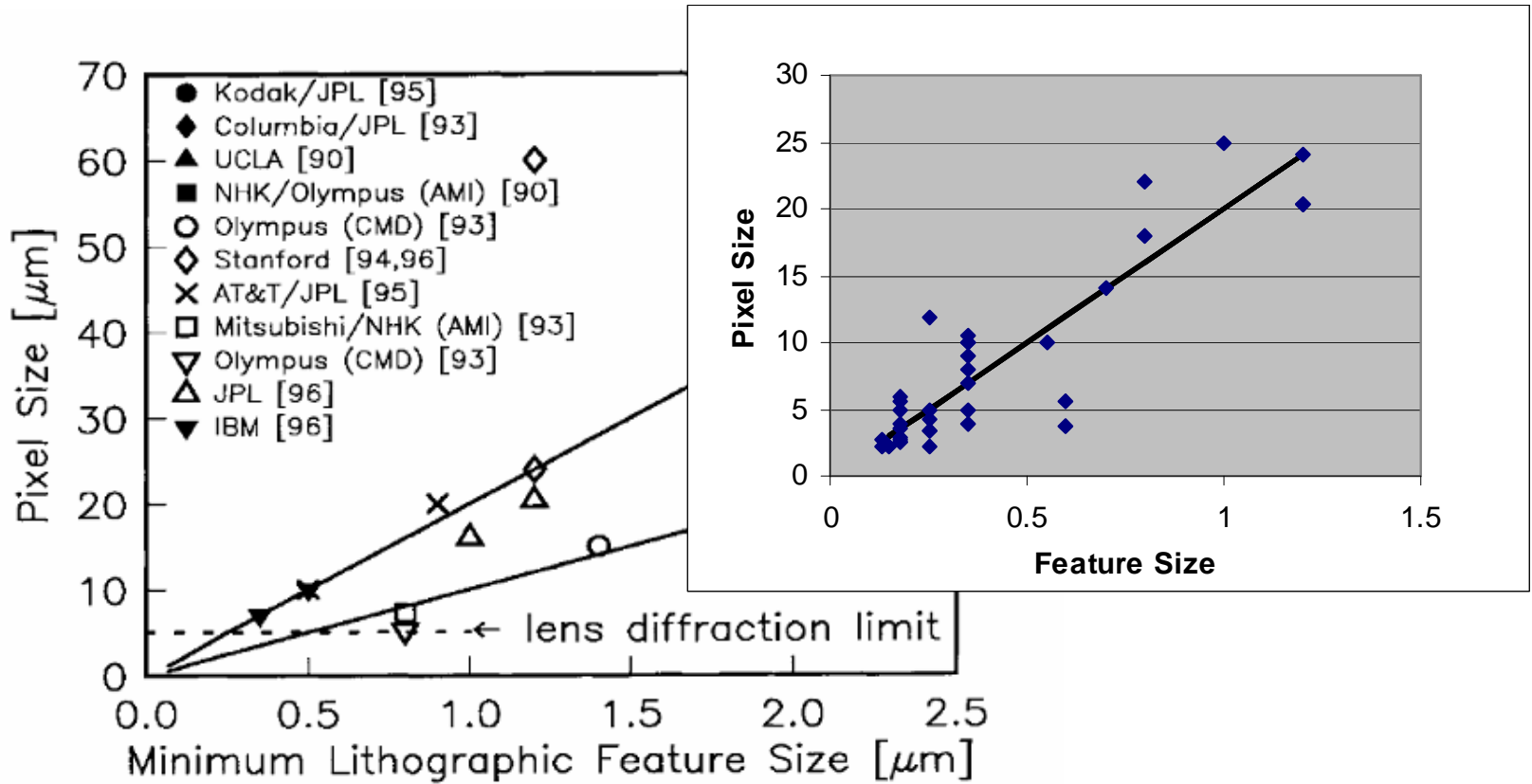
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Feature Size

Pixel size: Feature-Size*20



IEEE ED Vol 43, DEC 1996, Hon-Sum Wong



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Feature Size

- The average pixel size in HDTV
 - 1080P: **5.0um**; **3.6um**; **2.7um**
 - **2/3-inch**; **1/2-inch**; **1/3-inch**
- *Using the safe rule of thumb between Feature Size and Minimum Pixel dimension of a factor 20 (Wong)*
- *One needs a litho of **<0.25um** for 2/3" HDTV Imagers*
 - *0.18um and 0.13um are at present mainstream CMOS imaging*

CMOS imagers are feasible in Broadcast Cameras



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*The design of Xensium
A CMOS imager for Broadcast applications*



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Xensium

- An imager is an ANALOG device
 - Keep the imager as simple as possible and make external use of of-the-shelf components like FPGA, memory, processing blocks
 - Allow for a simple state machine and ADC's on-chip
- Flexibility in readout and in frame rate
- Build on the many years of video processing experience and choose a camera and imager architecture, that eases CMOS image sensor design
- Design a pixel in a 0.18 μ m process
 - do real CDS off-chip
 - use hard reset and no soft reset because of inherent lag problems



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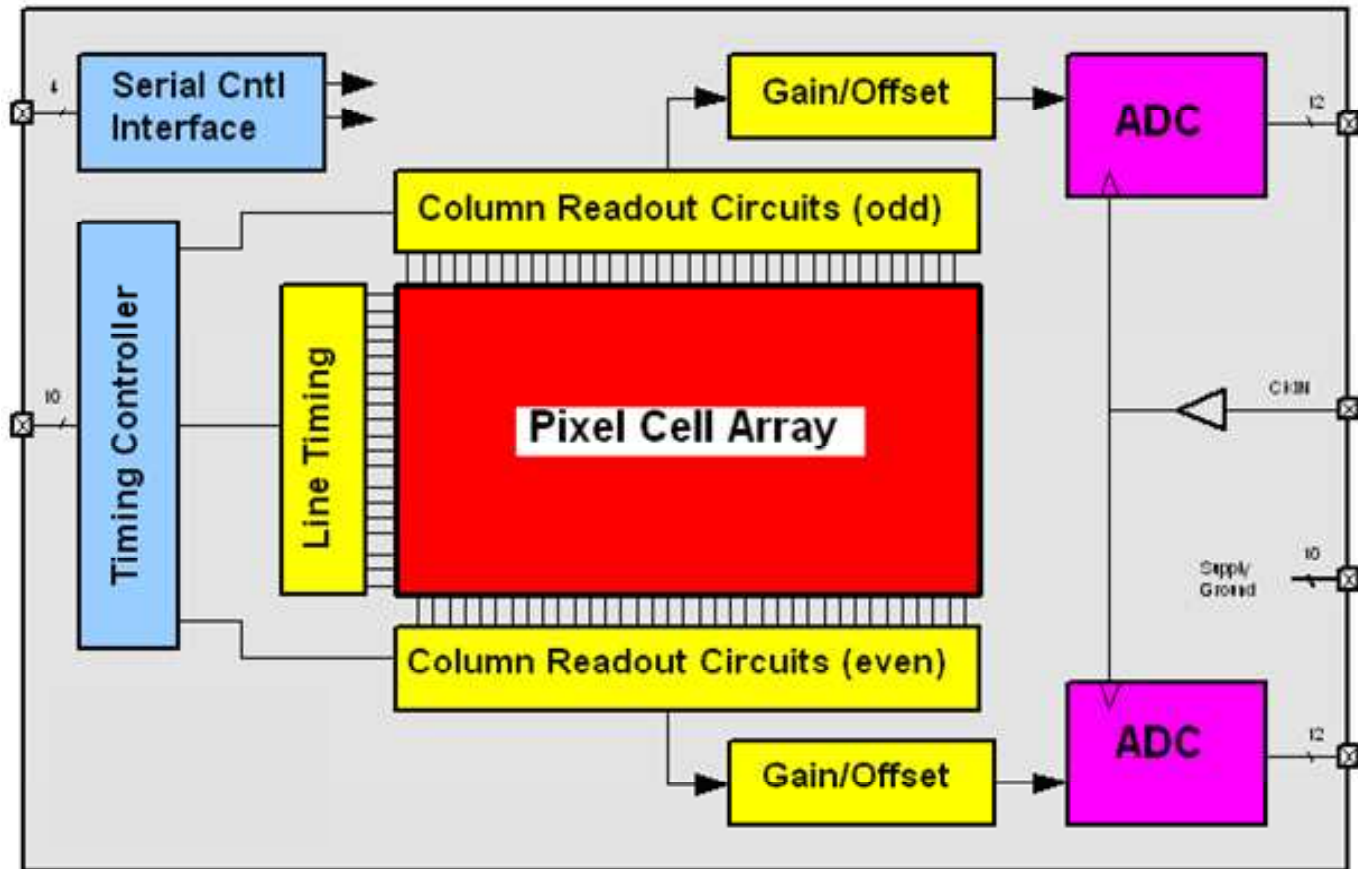
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Xensium



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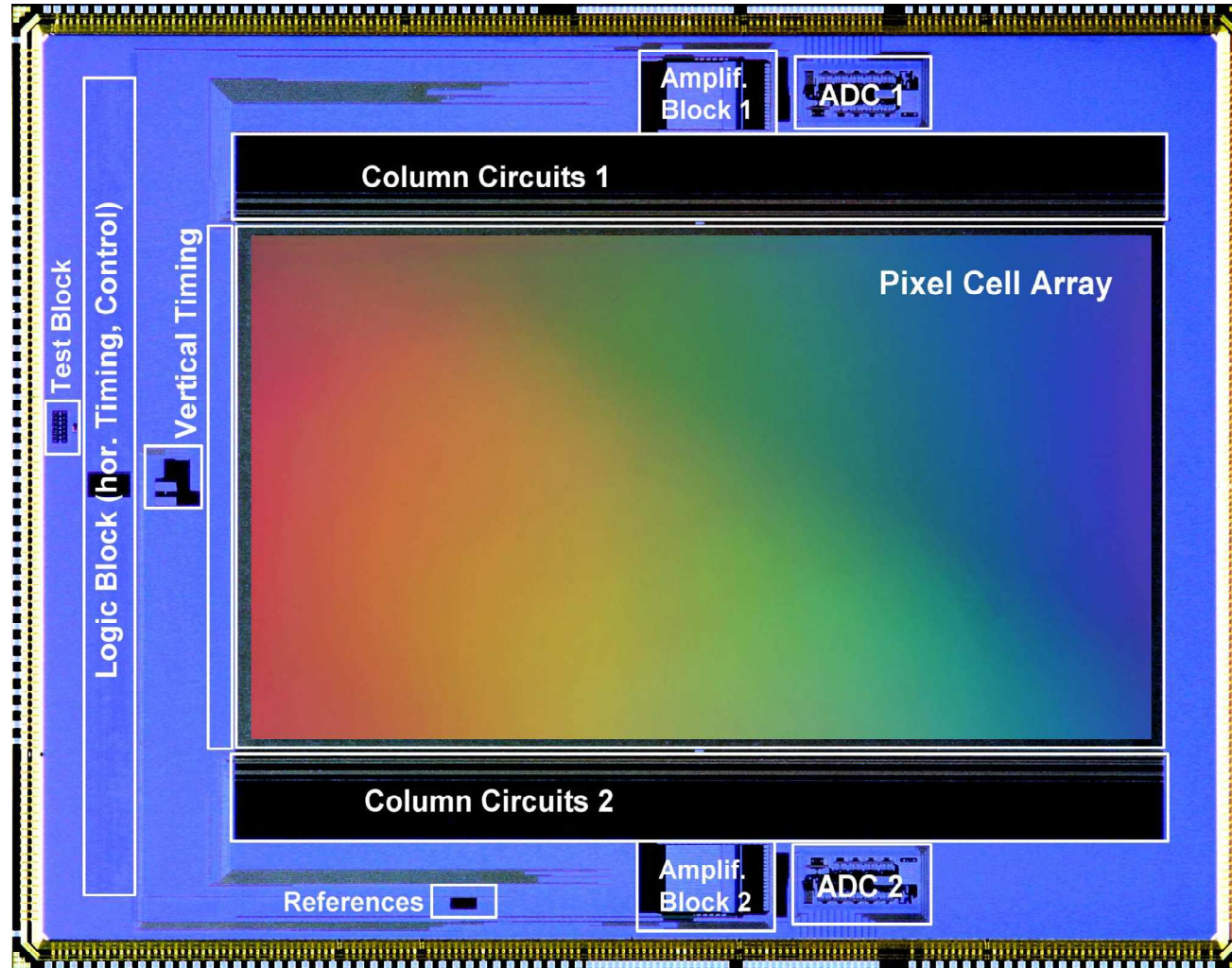
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Xensium



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Food for Thought

SHOTNOISE

A parameter that matters in 1080p50 or beyond



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Broadcast Camera's

2000 lux, f/10, 89.9 %, 3200 K
and
54 dB in Y
@
1080i50

**WHAT DOES THAT MEAN IN
1080p50?**



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Signal-to-Noise

- SNR=54dB in Y at 1080i50
 - Linear camera setting and 0dB mastergain
 - Camera signal chain as clean as possible
 - Contour off, Gamma off.
 - The SNR is defined with two numbers
 - The amount of light needed for 700mV video
 - The **f-number** for which we get 700mV video given the 2000 lux, 89.9%, 3200K
 - The **noise** without illumination
 - It is NOT the noise that belongs to the signal level
- 54dB@1080i50 or **51dB in 1080p50**
 - 1080i50 is the addition of two 1080p50 pixels



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Broadcast Camera's

- At 2000lux; f/10; 3200K and 89.9% scene reflection
- 2/3" full HDTV imager with pixel of **5x5um²** and **50frames/sec.**
- #Photons per pixel to reach 700mV video at 0dB mastergain
 - R 5400 photons/pixel
 - G 4800 photons/pixel
 - B 1500 photons/pixel
- Assume overall **QE = 60%** then
 - Charge packet in Green **n=2800 e** and
 - for SNR in **Y=51 dB** noise level must be **N_{ro}=10 e**
- **BUT PHYSICAL LIMIT**
 - **number of electrons <= number of photons**
 - **or 4800e in green, 1500e in blue and 5400e in red**
- BTW: To reach same numbers in 1/3" f/5 is equ. f/10 in 2/3"



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Shotnoise

n: number of photon generated electrons

Output signal:

$$V_{out} = gain * n$$

Noise:

$$U_n = gain * \sqrt{N_{ro}^2 + n}$$



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Shotnoise

- 1080p50 and 2/3" imagers and camera at 0dB mastergain and f/10

QE	60%	(100%)
- R signal	3200e	(5400e)
- G signal	2800e	(4800e)
- B signal	920e	(1500e)

- SNR in **Y** at 0dB (G => Y => **+2dB**)
 - Broadcast
 - $20 \cdot \log(2800 / \sqrt{(10^2 + 0)}) + 2\text{dB} = 51\text{dB}$ (**55dB**)
 - Signal-to-noise at 700mV
 - $20 \cdot \log(2800 / \sqrt{(10^2 + 2800)}) + 2\text{dB} = 36\text{dB}$ (**38dB**)
 - **Noise increases due to SHOTNOISE**



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Shotnoise curve

- The noise in dB referenced to nominal output level
- No Weeber-Fechner but two pragmatic reference curves
 - The SDTV 60dB, 625i50
 - Perceived as excellent
 - The HDTV 54dB, 1080i50
 - Perceived as just acceptable



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Shotnoise curve

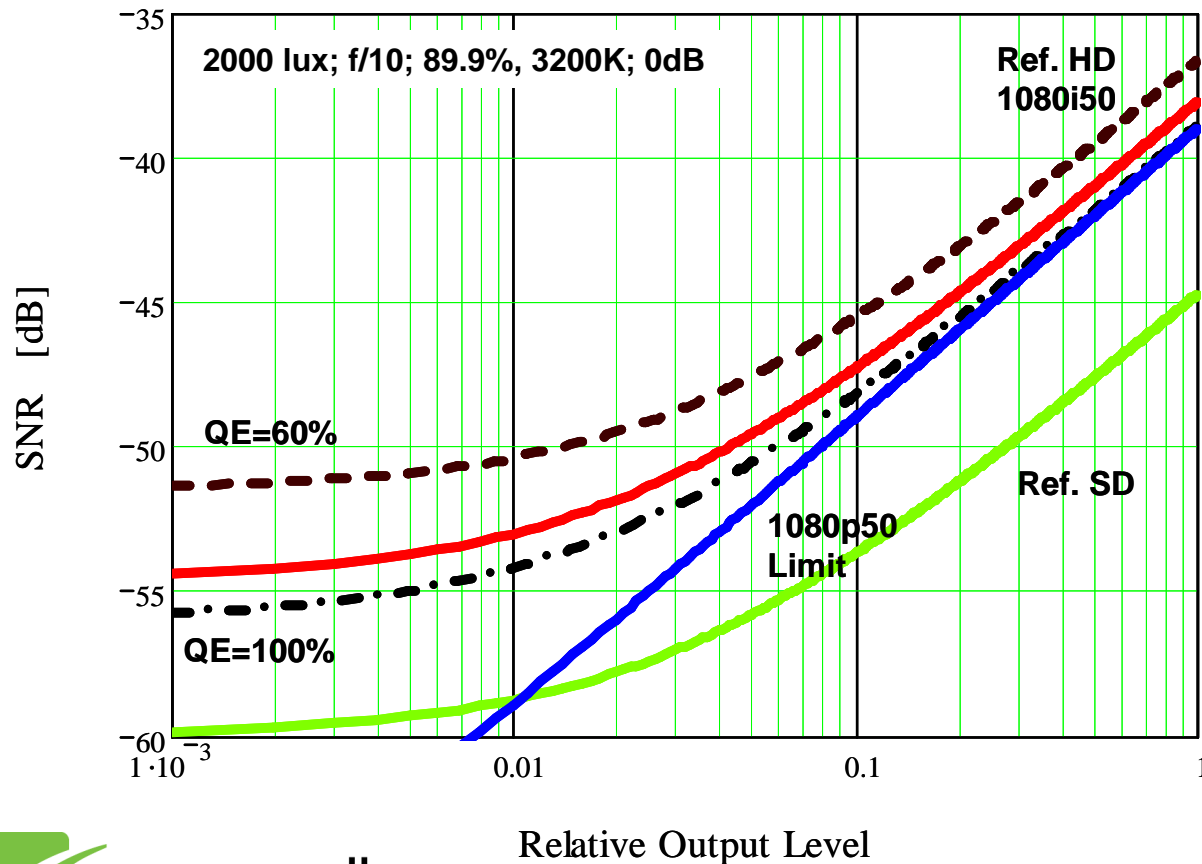
-1080p50

QE=60%, 100%

Ref: f/11; 625i50; SDTV

Ref: f/11; 1080i50; HDTV

-1080p50 no noise in black and QE=100%



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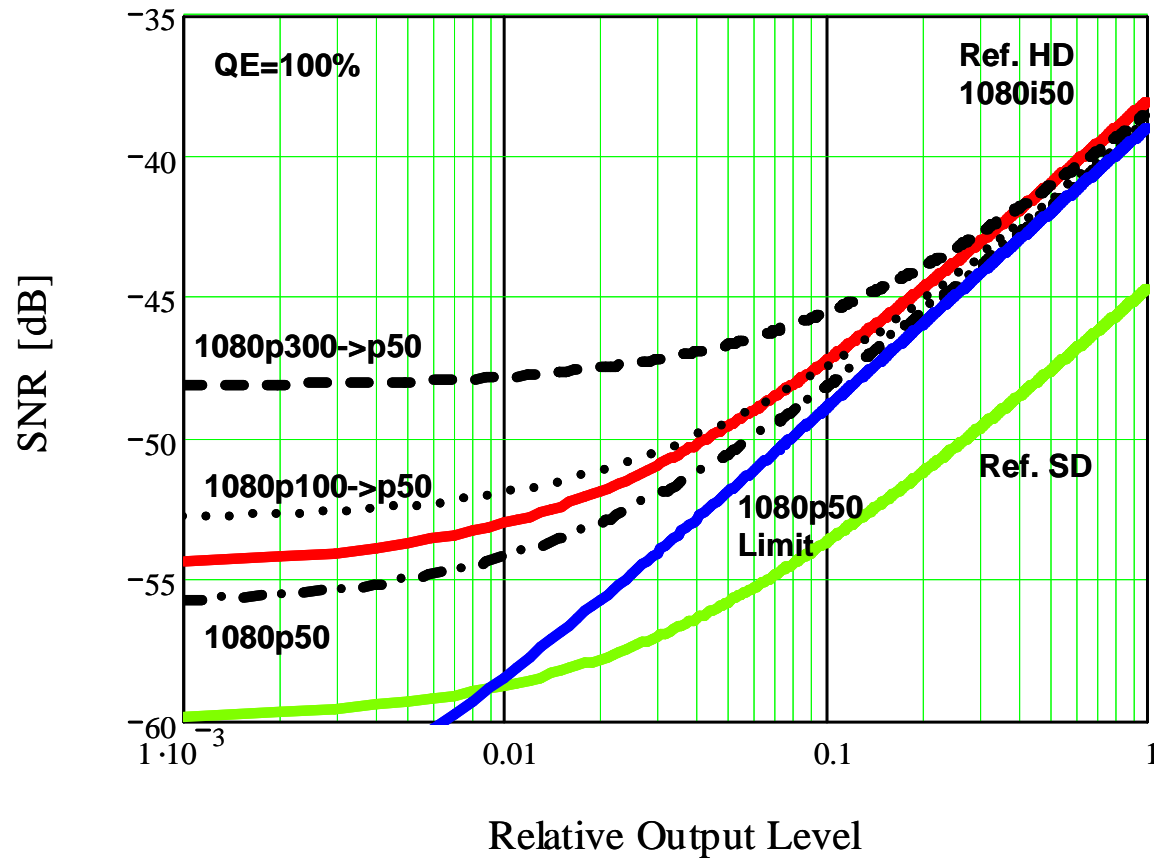
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Shotnoise curve



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Conclusion

- CMOS imagers for full HDTV are becoming viable.
 - With the reporting of Xensium the first full HDTV imager is presented that offers broadcast quality images.
 - The architectural choices of Xensium enabled the development of a camera that reaches broadcast and Pro/AV quality.
- Due to the shotnoise the limits of physics are reached for 2/3" Imagers used in 1080p50 at f/10. The images are on the edge of being noisy.
 - If one wants to achieve the same noise impression as SD one either has to apply noise reducers or accept that f-numbers in the range of f/5.6 are needed as a 0dB setting for the camera.
- Generating 1080p50 from a 1080p300 source will have the same noise impression for the exposed parts, as if it was captured in native 1080p50.
 - The dark areas in the images will be too noisy until the readout noise (noise in black) is reduced substantially.



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